# GABRIEL & CO.

## **RING SIZE GUIDE**

It is easier than ever to receive a Gabriel & Co. ring that hugs your finger perfectly. Use our custom size tape to determine your size.

#### **HOW TO USE**

- 1. Print this page on a standard US letter size paper (8.5"x11") and scaled to 100%. Before using the tape, compare measurements to a ruler to make sure the printed tape is accurately sized.
- 2. Cut out our custom tape and make a slit on the dotted line
- **3.** Wrap it around the circumference of your finger, making sure the numbers are on the outside.
- **4.** Slip the numbered end through the horizontal slit and pull until the ruler comfortably hugs your finger.
- **5.** The number that lines up with the edge of the opening is the size of your ring.
- **6.** You can also use any piece of ribbon or cord by wrapping it around the circumference of your ring. Measure the length of the ribbon or cord against our custom tape starting at the dotted line.

## NOTE

If the band width is larger than 10mm, add an additional half to your regular size. For example if you are a size 6, order a 6.5 for wider band styles.

## **DISCLAIMER**

**Expert Tip:** For the most accurate measurement, visit your local jewelry store where a knowledgeable retail associate can assist you using a physical ring sizer. You'll feel confident you've determined the correct ring size for yourself or your partner.

**More Options:** If you aren't able to print the custom tape, you can request a complimentary ring sizer by mail. We'll ship it to you completely free of charge.

FINGER	CIRCUMFERENCE
SIZE	(MM)
4.00	46.80
4.25	47.40
4.50	48.00
4.75	48.70
5.00	49.30
5.25	50.00
5.50	50.60
5.75	51.20
6.00	51.90
6.25	52.50
6.50	53.16
6.75	53.82
7.00	54.51
7.25	55.10
7.50	55.75
7.75	56.45
8.00	57.15
8.25	57.65
8.50	58.30
8.75	58.90
9.00	59.50
9.25	60.38
9.50	60.98
9.75	61.64
10.00	62.33
10.25	62.89
10.50	63.46
10.75	64.21
11.00	64.97
11.25	65.50
11.50	66.22
11.75	66.73
12.00	67.51
12.25	68.14
12.50	68.70
12.75	69.43
13.00	70.15

FINGER CIRCUMFERENCE